

3rd Poole Sea Scouts  
Campfire Stunt Book



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### **1 The 49 sketch**

Three scouts jumping on the ground yelling 49,49,49...

Another scout walks up and says "What are you doing?" One of the other scouts says "We are jumping on a man hole. Do you want to try?" "Sure" Says the scout. The scout jumps on a open manhole and says, "49," and then falls and the other scouts start saying 50,50,50...

### **2 7-Up**

Description

Four guys are sitting in a hospital waiting room. A nurse enters.

"Hello Mr. Morrissey (or whatever name you want), I have great news! Your wife just gave birth to twins!" Mr. Morrissey jumps up and exclaims: "Wow, this is really funny, because I work as a talent agent for the Minnesota Twins!" and he exits.

Time passes, and the nurse enters again.

"Hello Mr. Jenkins! I have wonderful news! Your wife just gave birth to triplets!" Mr. Jenkins jumps up and says: "Wow, that's really funny, because I make tape at 3M!" and he exits.

Time passes, and the nurse enters again.

"Hello Mr. Chester! I have exciting news! Your wife just gave birth to quadruplets!" Mr. Chester jumps up and says: "Wow, that's really funny, because I draw The Fantastic Four." before he exits, the last man gets up.

Last man: "That's it, I'm outta here."

Nurse: "Why is that?"

Last man: "I work at 7-up!"

### **3 Action**

Have the director and the filmer come on stage.

director, Ready to film (any movie)? ok baby style. ready..."

filmer, "wait, wait, wait..."

director, "not now... Action!!!" (act out scene baby style)

director, "no, no, no! lets try it ( any movie) style."

(keep repeating the same scene changing the style)

At the end-director, "that was perfect!!!"

filmer, "but director"

director, "WHAT!?!?!"

FILMER, "THERE WAS NO FILM IN THE CAMERA"

### **4 Attention! Attention!**

(Stage Left a Lone Scout Comes Running On til he is in front of crowd)

As He Runs-LONE SCOUT-"ATTENTION....." (yelling this until in front of crowd.)

(Lone SCout now stands in front of crowd)

Person in Audience-"WHAT, WHAT, WHAT"

Person2 In Audience-"What do you want."

Lone Scout- "I just wanted some attention"

## **5 Airplane disaster**

Two Scouts are sitting on chairs, one pretending to be an airplane pilot, and the other is the co-pilot.

Pilot: "The plane is a little too heavy - we can't land!"

Co-Pilot: "I'll throw this apple out" (Throws an apple out an imaginary window)

Pilot: "We're still too heavy to land!"

Co-Pilot: "I'll chuck this Banana out" (Throws a banana out)

Pilot: "We're still too heavy, throw something else out!"

Co-Pilot: "Pretends to throw something out and says "Done."

Pilot: "What did you throw out that time?"

Co-Pilot: "A Grenade"

Pilot: "I don't think you should have done that. Oh, well, atleast we can land now."

Pilot and Co-Pilot land the plane and start walking away.

They pass Scout 1, who is holding his head and an apple.

Pilot: "What happened to you?"

Scout 1: "I was walking along and this apple fell out of the sky and hit me in the head!"

They pass Scout 2, who is holding his head and a banana.

Pilot: "What happened to you?"

Scout 2: "I was walking along and this banana fell out of the sky and hit me in the head!"

They pass Scout 3, who is laughing.

Pilot: "What happened to you?"

Scout 3: "I farted and the outhouse actually BLEW UP!"

## **6 Balogny**

Scoutmaster,(who is in the front of the line) says "hey guys, since were at the top of this mountain, I bet we could yell and make an echo.

Then each person down the line(from back to front) yells something like "Hello" or their name. Then the third person from the front yells "Balogny". It does not echo back.

Then the next person trys it and says "hello". It echoes.

Then the scoutmaster yells "I am the greatest scoutmaster in the world" and it echos back "BALOGNY!"

## **7 Banana Tree**

Person one yells out, "hey! What are you doing?"

Person two yells out, "I'm 25 feet up in a Banana Tree!"

Person one yells out, "Oh! Ok."

(A five second pause)

Person one yells out, "Now what are you doing?"

Person two yells out, "I'm 50 feet up in a Banana Tree!"

Person one yells out, "Oh..."

(A five second pause)

Person one yells out, "Now what are you doing?"

Person two yells out, "I'm 100 feet up in a Banana Tree!"

Person one yells out, "Wait, there are no banana trees in Colorado (or whatever state you are in)!"

Person two yells out, "Aaaaaahhhhhhh!"

(Person two bangs the noisy object with the stick)

## **8 Beam Me Aboard**

One scout walks out and one hides with the "board".

The first scout acts like he is calling the "Star Trek" ship with the flip walky talky and says "Beam me a board!"

Then the second scout tosses the board onto stage and the first Scout says "Thank you" and carries the board away (or if at a campfire, adds it to the fire.)

Equipment

2 scouts and one board or piece of wood

Preparation

## **9 Black Riders**

Narrator: Bob and Billy went camping one day. When it came time to go to sleep, they realized there was only one tent. (Bob and Billy start arguing silently with hand motions) But after the feud, Billy got to sleep in the tent, and Bob slept on the cold, hard, ground. (Billy pretends to get into a tent while Bob curls up on the ground). All was fine until...THE BLACK RIDER ATTACKED!!!

The Black Rider runs up to Bob while screaming maniacally, grabs Bob's shoe, and runs off stage. Bob wakes Billy up and tells him what happened. Billy says not to worry and that they'll find his shoe in the morning. Both scouts go back to where they were sleeping, and in a few minutes the Black Rider comes back, screaming. He takes Bob's other shoe and runs off stage again. Bob wakes up Billy and Billy decides to let Bob sleep in the tent. Bob goes into the tent as Billy sleeps on the ground. In a few seconds, the Black Rider comes back screaming and is about to attack Billy but stops and says "Wait a minute. I already got the guy outside." then he runs and attacks Bob once more.

\*END\*

## **10 Dead Man's Last**

(3 to 4 scouts line up against a wall; 3 to 4 other scouts line up across from them as if they were a firing squad, they hold imaginary guns the extra scout [executioner] stands behind them)

Ex.: Now (to prisoners) you all have been sentenced to death by firing squad. Are you ready, gunmen?

Gunman: Yes sir!

Ex.: O.k, Ready! Aim! Fi-(cut off by prisoner)

Prisoner 1: Tornado!! (he and gunman run off, gunman slowly return)

Ex.: I cannot believe you fell for that. Now we lost a prisoner, any way try it again. Ready, Aim, Fi-

Prisoner 2: Flood!! (he and gunman run off, gunman slowly return)

Ex.: I cannot believe you fell for that again, now we lost another prisoner, any way try it again. Ready, Aim, Fi-

Prisoner 3: Fire!! (gunman shoot and prisoner dies)

## **11 boot camp**

(4 scouts are standing around at boot camp and another scout [the drill sergeant] strides onto the scene.)

Drill Sergeant: ATTENTION!

(The scouts scurry into line and salute.)

Drill Sergeant: Today, we'll be doing a war simulation. Get your equipment and MOVE OUT!

(The scouts turn to the right and walk off. However, the drill sergeant stops the last scout out and faces him.)

Drill Sergeant: Private Zammerman, I'm afraid we're short on supplies. Seeing as how your name is last on my list, you will not be receiving a gun or knife.

Private Zammerman: Awwwww...

Drill Sergeant: However, the troops take their training very seriously and if you pretend to shoot or stab them they will play along. Now MOVE OUT!

(Private Zammerman exits, followed by the drill sergeant.)

NEXT SCENE:

(Private Zammerman is standing alone and looking around and spots a scout taking aim at him. Private Zammerman holds up an imaginary gun at the scout and says...)

Private Zammerman: Bangity-bang-bang!

(The scout acts as if shot and falls onto the ground.)

(Several seconds later, Zammerman sees a scout sneaking behind him. Zammerman grabs a pretend knife and brings it down onto the scout while saying...)

Zammerman: Stabbity-stab-stab!

(The scout acts as if stabbed and falls to the ground.)

(If the crowd is enjoying the pretend killings you can do a few more if wanted)

(A scout slowly approaches towards Zammerman in a straight line.)

Zammerman: Bangity-bang-bang!

(The scout ignores the shot and approaches very close to Zammerman)

Zammerman: Stabbity-stab-stab!

(The scout pushes Zammerman over and walks over him.)

Zammerman: Hey! What do you think you're doing!

(The scout turns and faces Zammerman and says...)

TANKITY-TANK-TANK!, TANKITY-TANK-TANK!

## **12 Brains For Sale**

Scout 1 (yelling) "Brains for Sale" "Brains For Sale"

Scout 2 - What kinds do you have?

Scout 1 - Well, This one is \$100. It is the brain of a doctor.

Scout 2 - That's not good enough. What else do you have?

Scout 1 - Well, this one is \$250. It is the brain of Albert Einstein, the great scientist.

Scout 2- That is neat. You have anymore??

Scout 1 - Yeah, This one is for \$1 million dollars.

Scout 2 - Wow, Why so expensive.

Scout 1 - It is the brain of a Scoutmaster, it never has been used.

This can be changed using a camp director, favorite staff member, tenderfoot, etc in place of the Scoutmaster.

## **13 Bridge**

The reporter (Scout 1) comes onto the stage from out of view crying and looking really down. Then he says something to the extent of, "I'm a horrible reporter, I just got fired from Channel 2 news (Or local news station), I can't find any good stories, I might as well just jump off this bridge."

He swings his arms, as if to jump off an imaginary bridge, and counts "1, 2..." and is interrupted by scout 2: "Hey hey buddy! What are you doing? Were you about to jump?" (First scout replies yes and explains that he is a horrible reporter).

Then the second scout replies, with tears in his eyes something like:

"Well, you know, my wife just left me and I'm bankrupt..." etc. and gives a big sob story. Then the two of them say "Well, let's jump off together, O.K.? 1, 2.." and they are interrupted by another scout who asks them what they are doing, etc. Then the new scout gives another sob story and the cycle repeats.

This can repeat as many times as you want as long as there is enough time.

Then, once the last scout has gone, they finally count "1, 2, 3!" and they all jump except for the reporter.

All the other scouts lie on the ground in front of them 'Dead' and the reporter walks off laughing, "Man! This will make a great story!"

## **14 Bubblegum**

1st guy walks out to the chair, takes his gum out of his mouth, places it on the back of the chair, then walks off.

2nd guy walks out to the chair, leans his hand on the back, finds the gum on his hand, and totally disgusted wipes it on the seat of the chair and walks off.

3rd guy walks up to the chair and sits down. He realizes with great disgust that the gum is stuck to his bum. Disgusted, he peels it off, throws it to the ground, and walks off.

4th guy walks out to the chair, then realizes he's got gum stuck to his shoe. With great disgust he peels it off, sticks it to the back of the chair, and walks off.

1st guy comes back, walks up to the chair, peels it off, sticks it in his mouth and walks on.

## **15 Chocolate Surprise**

1st scout: Wow, (name of scout two), that was a great dinner you made me!

2nd scout: Aw, thank you, (name of scout one)! I'm glad you liked it!

1st scout: And that chocolate dessert you made was positively delicious!

2nd scout: Well, you had always said, you could eat SAWDUST if it had enough chocolate on it...

## **16 Crying Skit**

The first person of the team comes on stage crying.

The next person comes out, asks the first one what's the matter and the first one whispers in his ear. Then they both start crying, long and loud.

Several others come out on stage, one at a time and repeat the same action.

When everyone is on stage, crying, moaning, howling, sniffing and so on (using large handkerchiefs that were dipped in water before their entrance and wringing them out splashily) the last person comes out and asks aloud: "Why is everyone crying?"

They all answer in unison: "Because we haven't got a skit!"

### **17 Coldwater**

A scout walks into an inn and goes up to the manager to ask for a room. A scout posing as a dog is laying down or crouching right next to the inn keeper. The inn keeper says he has one room left. The scout takes it. A narrator comes on and says "Next Day, breakfast." The man looks like he is eating something on a plate when he suddenly stops and looks disgusted. He takes the plate up to the inn keeper and says, "This plate is nasty! It has junk all over it!"

The innkeeper replies, "It's as clean as coldwater can get it."

The narrator comes on again and says, "Same Day, Lunch."

Basically do the same thing as breakfast saying that the plate is nasty and the innkeeper saying, "It's as clean as coldwater can get it"

Narrator says "Same Day, Dinner."

Same thing. Make sure the innkeeper says "It's as clean as coldwater can get it," at the end of every meal.

Narrator says "Next Day, Early Morning"

The guest goes out to get the newspaper when the innkeeper's dog (played by a scout) starts barking wildly at the man. The man calls to the innkeeper and says, "Tell Your dog to let me back inside and stop barking please!!"

The innkeeper yells at the dog and says, "COLDWATER, STOP BARKING THIS INSTANT AND LET THE MAN THROUGH!!!!!"

### **18 Copy Cat attack**

An adult is picked from the audience by one of the performers in the skit. They both sit in camp chairs facing each other. The scout tells the audience member to do everything he does.

After the scout get the audience member to do several things he will get the member to stand up. That's when the other scout places a wet, cold towel on the audience members seat. Then the audience member will be instructed to sit down on the cold, wet towel.

### **19 CPR**

3 people are hiking. The first grabs his chest, says he is having a heart attack, and falls down.

The other 2 start doing CPR, with one pretending to do chest compressions and the other pretending to do breathing.

After 10 seconds, the one doing the compressions says, "I'm getting tired." They continue, and the one doing the breathing says, "Yeah, me too - should we switch?"

They count to three, and then the breather moves to the chest, the one doing chest compressions lays down, and the one laying down sits up to start the breathing, and they all continue working.

### **20 Ear Wash**

First person pretends like he is having a glass of water and pretends like he spits it into the 2nd person's ear, and then the 2nd person pretends like he is spiting it into the 3rd person's ear, and it continues until the last person has the pretend water in his ear and then he spits out the real water.

### **21 Did you see that?**

Two or more people take part. The action can be taking place in any location; the city, the country, the woods, etc.

While walking along, one person excitedly exclaims, "Whoa,cool,wow,neat!(or any similar exclamation) did you see that?" Another person who is the "dummy" for the entire skit acts like they did see the object/action while obviously looking around replies "No, What? What? I missed it." Then the person or people who saw the object say what it was (any object; Bald Eagle, fish, fancy car, cute girl etc.) and comment on how neat it was. Example; "That Salmon must've jumped three feet in the air!"

Repeat this dialogue again so the "dummy" replies "No, What did I miss?. After the third or so time where the "dummy" doesn't see the object/action they decide to "fake it" so they do not seem so stupid and reply "Yes, wow! That was so cool, neat, awesome etc."

For the last one, while walking along the group of people turn around and point at the ground where they just walked and and exclaim together, "Whoa! Gosh! Did you see that back there? The "dummy" Replies again, "Yes, Wow! That was amazing! Then one of the others exclaims, "Then why did you step in it? That was the biggest, gooeyest pile of dog doo I've ever seen!" The others exclaim wildly "Oh, gross! as the "dummy" pretends to wipe his shoe off on the ground.

## 22 Ditch

4 scouts enter the campfire area, like they are in a car and one is driving. When they get to the center of the area, they all fall out, like they crashed. have all of them land in one area, while the 4th is away from the group. Have the 2 remaining scouts enter the crash scene (They are imitating southern cops, so that's where the accents come in.)

Scout 1: well we got a crash

Scout 2: we better mark where these people landed.

they walk over to the first person in the group of 3

Scout 1: this one is in the ditch

Scout 2: ok (writes on imaginary notepad)

D-I-T-C-H, ditch.

They do this for the other 2 scouts in the group. then they walk to the one scout farther than the others.

Scout 1: this one is in the boulevard

Scout 2: ok (writes in his imaginary notebook) B-A-0, no no no, B-U-Q, no no no

He kicks the scout over into the ditch with the others

Scout 2: D-I-T-C-H, ditch( Use Farmer Trescothicks field instead)

## 23 Emergency Broadcast System

Everyone in the group hums a very high pitched note, similar to the tone on the radio just before an emergency broadcast is given.

The announcer says: "This has been a test of the Troop/Pack/Camp \_\_\_\_ emergency broadcast system. This has been only a test. If this had been an actual emergency, this is what you would hear"

At that point all of the group begins to scream and run around terrified and in panic, and then they all run away.

## 24 Fishin'

Centre stage is a lad fishing from a Billycan or bucket, he keeps pulling the rod as though he has something on the line. A passer by looks at him as he walks by and then walks on, after a few steps the passer by comes back to the lad.

Passer by: "What are you doing there then?"

Fisher: "I'm fishing, what does it look as though I'm doing?"

Passer by: "Fishing eh!, what are you fishing for."

Fisher: "I'm fishing for suckers."

Passer by: "Have you caught any?"

Fisher: "Yes you're the third today"

## 25 Elevator Riders

The elevator operator moves the stick and opens the elevator door while shouting "First floor...Lobby"

One or two Scouts enter the elevator, and the operator moves the stick to close the door. As the elevator moves from floor to floor, the passengers bounce up and down while repeating the phrase "Come on Ten" The elevator stops the elevator and opens the door while shouting "Second floor...sporting goods" One or two more Scouts enter. After the door closes, all passengers bounce up and down, repeating the phrase "Come on Ten"

This continues for each floor, and each the time the passengers become more frantic and more agitated while repeating "Come on Ten"

By the time the elevator reaches the tenth floor, the car full of passengers should be almost out of control shouting "Come on Ten!"

The operator opens the door, and shouts "Tenth Floor...Restrooms" All the passengers scream with relief and run out of the elevators and off stage.

## **26 Fred the Trained Flea**

"Here in my hand is Fred the Trained Flea. Fred will perform for you some amazing feats. Watch closely."

"Fred, do jumping jacks! Very good! Cheer, everyone!"

"Fred, do a somersault!"

"Fred, do a high jump!" Watch him go way up, then back down.

"Now Fred will do a long jump. I need a volunteer to catch Fred." Pick a scoutmaster, or someone in authority.

"Fred, do a long jump!" Watch Fred jump to the volunteer "Oh! He seems to have jumped into your hair!" Walk over to the volunteer, start picking through their hair. "Here we are. No, that's not Fred." toss the flea over your shoulder "Ah! No, that's not Fred." "That's not Fred." "Fred, are you in there?" "That's not Fred either." "Boy, there are a lot of fleas in here." "Fred? Fred?" ...

-- Thanks to Bob Jenkins

## **27 Russian Roulette**

First scout turns to others, asks if they will play "Russian Rullette."

First scout points finger to heard, pulls trigger, and hands to next scout. All first 5 scouts do the same, where they don't have the bullet.

The last scout in line, knowing he has the bullet, turns to the rest of the 5 scouts still facing forward, and sends the bullet through them all, as they are all in a line. First 5 scouts fall and last scout bows.

## **28 Little Green Ball**

First scout comes on and says 'Oh no I've lost it' He then starts to search around on the floor. Second scout comes in and asks what he is looking for. First scout replies that he has lost his little green ball.

Both scouts continue searching the floor. Several more scouts come on and are told about the lost little green ball.

Even members of the audience can be persuaded to join in the search. After enough time has been dragged out, the first scout, sticks a finger up his nose and says "Don't worry I will have to make another one" YUK!!!!

## **29 Enlarging Machine (Stage version)**

Scouts pull the machine hidden under a sheet to the front of the audience (boy inside holds chain). Mad scientist accompanies.

SCIENTIST: I, \_\_\_ Einstein, after many years of intense research and development, have finally created my masterpiece: an enlarging machine! (Unveils machine with a flourish.) With this device, what goes in here (Gestures) comes out here (Gestures) twice its size.

FIRST PASSERBY: What's this?

SCIENTIST: An enlarging machine.

FIRST PASSERBY: What does it do?

SCIENTIST: Well, you put something in here, and it comes out here greatly enlarged.

FIRST PASSERBY: Can I try it?

MAD SCIENTIST: Sure, but be careful.

FIRST PASSERBY: (Picks up small stick on the floor, tosses it into chute. Small pause. Boy inside uses noisemakers and shakes box, pauses, then pushes big stick out the top chute.) Wow!! (Walks away amazed.)

SECOND, THIRD, FOURTH PASSERBYS USE A SIMILAR SCENARIO WITH WHISK BROOM, CHICKEN McNUGGET, SMALL BALL.

OBNOXIOUS KID: (Approaches, throwing pebbles at box.)

SCIENTIST: Hey you, quit that!

KID: (Continues throwing small pebbles, and drops one into the chute. Machine makes noise, then sends out fake rock which knocks kid on the head. He falls over unconscious. Other scouts drag him off.)

SCOUTMASTER AS BUSINESSMAN: (Walking hurriedly, checking his watch. Stops and stares at box, and says sarcastically)What's this thing!?

SCIENTIST: (SAME SPIEL AS BEFORE)

BUSINESSMAN: Yeah, right! Who are you trying to kid? Do you have a license for this? This is a piece of junk!! It belongs in the dump! In fact, here's what I think of your great invention! (Turns back to

audience, makes spitting noise into chute. Machine starts up, pauses. He looks into top chute. Scout in box throws a cup of water on his head. He stalks off angrily.)

LITTLE GIRL (BOY IN COSTUME): (Skips up to box) What ya got there?

SCIENTIST: It's my invention, don't touch it!!

LITTLE GIRL: (Touching machine) What's it do?

SCIENTIST: Stop it! It enlarges things, now leave me alone!

LITTLE GIRL:(Sticks out tongue, then tosses baby doll into machine. Machine starts.)

SCIENTIST: (Panicked) What have you done!?! Oh my, oh my! (Machine pauses)

BABY IN MACHINE: (Comes out of back, stands up, spies scientist, and begins chasing him around the room.) Mama! Mama! Mama!

### **30 Gates of heaven and Hell**

Two scouts are posed as gates behind St.Peter

St. Peter--what haveth you done to get into Heaven?

Farmer--my crops were saving the world from hunger

St.Peter-- not good enough, go with Death...

(St.Peter points to Death)

St. Peter--what haveth you done to get into Heaven?

Scientist--I won the nobel Peace Prize

St.Peter-- not good enough, go with Death...

(St.Peter points to Death)

St. Peter--what haveth you done to get into Heaven?

Doctor--I created the cure for Cancer

St.Peter-- not good enough, go with Death...

(St.Peter points to Death)

St. Peter--what haveth you done to get into Heaven?

Scoutmaster--Well, I've been a Scoutmaster for 77 years

St.Peter--Well my good man, walk right through, you've already been through Hell!

( Scoutmaster walks through gate)

End.

### **31 Got Duck Food?**

Scout 1: (stands behind box)

Scout 2: (walks in stands in front of box) Got any duck food?

Scout 1: No this is a hardware store. We don't sell duck food.

Scout 2: (Leaves and re-enters \*this is now day two\* Walks up to counter) Got any duck food?

Scout 1: No, this is a hhhhhhaaaaarrrrrrrdddddwwwwwaaaaarrrreeee store. We... dont...sell...duck...food.

Scout 2: (Leaves and re-enters \*this is third day\* Walks to counter) Got any duck food?

Scout 1: No! And if you ask again I'm going to staple your feet to the floor.

Scout 2:(Leaves and re-enters. \*this is fourth day\* Walks to counter) Got any staples?

Scout 1: No.

Scout 2: Good. Got any duck food?

### **32 Hair Restorer**

One Scout (the rabbit) hops around the stage for a few seconds, and a driver, making car sounds, holding a 'steering wheel' smashes into the rabbit. Then rabbit lays still. The other driver 'drives' near the first driver and asks him what happens. First driver explains and then salesman walks up and tells the two drivers not to be sad.

He says "I have a stupendous new product that works-" and produces the spray can then sprays it on the dead rabbit then waits a couple seconds for the rabbit to get up and hop away. The rabbit does so and after each hop he turns his head and waves to the group. He does this until he gets off stage. Then the salesman says "...to restore dead hare and give it a permanent wave."

### 33 How Indians Tell Time

Announcer: "The ancient Indians will now demonstrate how they tell time." The Indians dance around the fire loudly. After a while they stop and pretend to listen for a sound. They dance around the fire again and listen for a sound

( Hidden Scout offstage): Shut-up, it's 2:30 in the morning!

I gotta go Whee!

1st scout acts like the scout master and says: Okay, kids time to go to bed.

They all go to bed and the scout on the very end wakes up and climbs over the scouts and the scouts do something funny like grab him and say "teddy" he gets over to the scout master and says: "Scoutmaster, Scoutmaster! I gotta go WHEE!"

Scout one replies: "Go to bed!"

(keep doing this for 3 or 4 times)

after the the scout climbs over to the scoutmaster for the last time the scout says: "Scoutmaster, scoutmaster! I gotta go WHEE!"

Scout one replies: "Okay then, go whee."

The scout the needed to go whee gets up and runs around yelling WHEE!!!

### 34 Invisible bench

Two workers come in and pretend to lift a bench.

Worker1-Let's move the invisible bench over there.

They move the bench.

Worker2-Let's get a soda.

They leave.

The boys come in and squat down to "sit" on the old bench spot. They cross legs, etc. They read, play games,etc. The workers come in with cups.

Worker1-What are you doing?

Boy1-Sitting on the invisible bench.

Boy2-Why?

Worker2-'Cause we moved the invisible bench over there.

Boy3-WHAT???

The boys fall down in unison.

### 35 Is it Time Yet?

The six scouts are seated side by side on a bench, and appear to be dozing. The scout at one end has a watch.

The scout at the opposite end "awakens", leans over to the scout next to him and asks, "Is it tahm, yet?"

The second scout leans to the next scout and asks him, "Is it tahm, yet?". This continues to the last scout, who spits, and says, "nope". The "nope" is passed down the line to the first scout. They all return to dozing.

The same question is repeated down the line a few more times, with the same "spit, nope" response.

Finally, the scouts spits and says "yup".

After the "yup" is passed back up the line, they all look at each other, yawn, and lift their right legs off their left, and switch, placing left over right. Then they all doze off again.

### 36 Joe blogs

Three boys are sitting on a bench. Another boy comes on and asks the first boy;

"Wow, I love your pants where did you get them?"

" from joe blogs" says first boy

walking boy comes to the second boy and says

"wwwow i love your shirt where did you get it?"

"from joe blogs" says second boy

Walking boy comes to the third boy

"oh my word where did you get those shoes?"

"from joe blogs" says the third boy

"wow i got to go to this "joe blogs" says walking boy

last boy comes on with pants rolled up and bare legs, with blanket wrapped around him so he looks like he's in his underwear.

"wow who are you?" says walking boy

"joe blogs"(blanket boy).

### **37 Light Bulb**

Many people take their shovels and pretend to work hard digging. But one of them just stands still with his arm raised. Later, a boss comes, and says to the idle man, "Why aren't you working?" The man says, "I'm a light bulb!" The boss leaves and returns later, only to see the man still standing still. The boss again asks, "Why aren't you working?" "I'm a light bulb!" he says. The boss replies, "If you don't start working I'll fire you!" The boss comes back later to see the same thing. "You're fired!" he yells. The man walks away. Everyone else drops their shovels and follows him. When the boss asks why they are leaving, they say, "We can't work in the dark!"

### **38 Lost Pound**

Two boys are searching an area, one with a flashlight while the other one is searching on the ground. Another boy walks up and asks the first one what he is doing. He says "I dropped my pound and now I'm looking for it."

You keep doing this till all your boys have gone except for one.

He says to the first boy "watcha doing?" The first boy says "I dropped my pound" Then the other boy says "Where did you drop it at?" The first boy says "Over there." (pointing to a diggerent spot.)

The other boy says "Then why are you looking over here?"

The first boy says "Because this is where he is holding the flashlight."

### **39 Mayday**

one scout stands in the middle, holds his hands in front of his face, with his palms facing the audience, and begins to make circular motions with them. while doing so he cries out in a faint voice: mom, dad, sis, auntie..., uncle..., neighbor..., name of troop leader, etc.. with a few seconds between every two cries.

at the end he says: please come and get me out of the washing machine..

### **40 No, you find a skit!**

two scouts stand in front of the group and start playing rock, paper, scissors both choosing rock each time. A third scout walks on stage and says, "you need to come up with a skit, fast," then walks off. One scout says to the other, "you do it!" The other scout remarks, "no you do it!" (both start to look annoyed). The first scout then says, " Okay, I know how we can settle this." the two start to play again (choosing rock every time. The third scout then returns to the stage: have you figured out a skit yet. the first two scouts look at each other then at the third.

third scout: find one, now! (walks off)

The two remaining scouts again begin to argue before coming to the conclusion once again to settle it with a game of rock, paper, scissors (again choosing rock each time). The third scout once again returns to find them playing

Third scout: still nothing?

The two look at him and shake their heads no. The third scout finally says, "Fine, I know how we can settle this," all three start playing the game. (do this for a few seconds, waiting for laughs, or lack there of,etc., then walk off stage ending the skit)

### **41 Old Man Sam**

The four scouts line up beside each other like they are about to run a race. The narrator says that Old Man Sam is the defending champ, and we don't know why. Then he says, "Ready, Set, Go!" The racers start running (Old Man Sam limps while using the walking stick to walk) then all but Old Man Sam fall down, and Old Man Sam crosses the finish line and starts cheering. Then the narrator says lets see that again in extra slow motion(every body on the ground gets up and walks backwards to where they started and Old Man Sam goes backwards to where he started at the same time as the ones getting up). Then the narrator says, "Ready, Set, Go!" The racers all go like the first time only this time in slow motion. Old Man Sam stops and trips everybody. He then crosses the finish line and jumps up and down cheering. The narrator then says, "So that's how he always wins the race."

#### **42 Release the Secret Weapon.**

Enemy Scout yells and screams. Use a sword or some other weapon.

Scout 1- Your majesty, the enemy is approaching. What shall we do?

King-(Sit on a throne. Hold up one finger) Release the secret weapon.

Scout 2- Your majesty shall I push the button?

King-(Hold up one finger). No!! We need to release the secret weapon. Get out of here.

Scout 2- Your majesty, shall I flip the switch?

King-(Hold up one finger). No!! We need to release the secret weapon. Get out of here.

Scout 2- Your majesty, shall I turn the knob?

King-(Hold up one finger). No!! We need to release the secret weapon. Get out of here.

Scout 4-Your majesty, the enemy is getting closer. Shall I pull the lever?

King-(hold up one finger) Yes . Pull the lever and release the secret weapon.

Scout 5-(pull the king's finger)

King (put the microphone near the fart machine and press...Wait for the laugh)-Now that's a secret weapon!!!!

Enemy Scout pretends to die.

#### **43 Strongman**

The skit begins as two boys carry another boy onto the stage, and set him down. He introduces himself as the strongest man in the world, and his bodyguards who carried him in. Then he invites the others to attack him one by one. They hurt themselves one by one and the guards drag them off. The very last person in line looks scared and weak, as he is going up he mumbles I hope he doesn't hurt me, then trips barely tapping the strong man who falls down in pain. The guards then pick up the weak boy and carry him off in victory.

#### **44 Superhero Hall of Fame**

Have the boys line up in front of the audience with Aquaman on the end. Call your "helpers" up out of the audience and tell them that they will be going through a superhero hall of fame. As you go down the line, tap or hit each boy to start. The boy will impersonate the character; Superman acts as if he was flying, The Flash as if he was running, so forth down the line. At the end of the line, Aquaman gets tapped, but does nothing. You turn to the leader and ask him to help you. You both pump his arms as if you were at an old fashioned well. Aquaman then turns to the leader and sprays him in the face with water.

Then you RUN and hope that the scoutleader is slower!!!

#### **45 Taste soup but it's a sock**

One scout at a time comes by and says loudly, smells like good soup, then tastes the soup and says great soup. Another comes by, smells, tastes and says great soup, then another scout, then another.

They all gather around the cook who shows up. They all comment what great smelling soup and want to get the recipe. The cook says, I'm not cooking soup, reaches into the pot and pulls out a sock and begins to ring it out, and says I'm washing my socks. All the boys, act like they are throwing up and getting sick.

Justin Wick Troop 510 Eagan Minnesota.

#### **46 The Dead Fly**

Have the first boy come in and look at the rock and say, "hey cool, a dead fly i'm gonna pull its head off" have the boy walk off stage and the next boy walks in and says " hey cool a dead fly i'm gonna pull its wings off". Have this boy run off and have the next boy come in and say " hey cool a dead fly i'm gonna pull its wings off". Have him walk off stage and another scout walk on casually looking around . when he sees the boulder he says "cool a raisin" have him act as if hes eating something and then say " juicy" and then walk off the stage

#### **47 The Foot Fortune Teller**

Foot Doctor claims he can read fortunes through feet. Calls up three people from the audience. Asks patient #1 to take off their shoe. Rubs foot for a while, calls up assistant 1. Rubs the foot some more and then says "you will have a long, healthy life." Calls up patient #2 and asks them to take their shoe off. Examines the foot for a while, calls up assistant 2, examines some more, then says "you will be rich when you are older." Calls up patient #3 (preferably one of your friends) Rubs foot, examines foot, then says, "Whoa, look at this, \_\_\_\_!" (whoever assistant 3 is) Assistant 3 examines foot, then straightens up, and clears his throat (giving doctor time to sneak away with the shoe) and says "You are going to be taking a long trip very soon." Doctor Waves shoe around a few times and then throws it as far as he can.

#### **48 The Genie**

A scout walks on stage and whilst walking trips over a mug on the floor. The scout picks it up and exclaims this mug is dirty and gives it a few rubs. A genie appears from off stage and says I am the genie of the mug and you have freed me you may have one wish. Ok says the scout my family and I are going on holiday to America this year but I don't like flying and boats make me feel ill. Could you build a motorway that crosses the Atlantic Ocean?

The genie thinks about it for a moment and says I don't think it is possible there are tectonic plates shifting and winds and general erosion but I will grant anything else. Ok says the scout I've always wanted to know how a scout leaders mind works? The genie says to the scout this motorway 3 lanes or 4.

#### **49 The Mummy**

Needs at least four Scouts, can be done with more to include a whole patrol.

One scout is the Mummy, wrapped in the blanket so their face is hidden but can be seen if someone moves a fold of the cloth.

A second scout acts as the Narrator, another is the Great Egyptian Explorer, two or three others are his assistants, newscasters, etc.

Narrator: Mister (Scout's name), the Great Egyptian Explorer, has discovered this ancient mummy. No one has ever looked on it's face. An ancient curse says that whoever looks on the mummy shall die of fright, because it's so ugly and hideous. The Great Explorer doesn't believe in curses, and will now look upon the mummy for the first time in history.

(Explorer approaches the mummy, looks inside the blanket, screams "IT'S HIDEOUS!" and drops dead.)

Narrator: Oh my gosh, the Great Explorer is a victim of the curse (etc.)... but his assistant will brave the curse and look on the mummy!

(Assistant looks inside blanket, screams "IT'S HIDEOUS!" and drops dead).

Repeat this two or three times with different characters such as newscaster, minister, priest etc.

Then the narrator selects an unsuspecting victim (usually a leader) from the audience, to "break the awful curse".

Victim comes up, looks inside the blanket...the mummy groans "IT'S HIDEOUS" and falls down leaving the victim standing.

#### **50 The Lone Ranger**

Narrator: The U.S. calvary is fighting a war against Mexico

Calvary Leader Boone: (stays still) you three men (pointing to three) go get him, he is only the lone ranger he shouldn't be to hard (charge lone ranger about 15 feet away)

Lone Ranger: (rat-tat-tat like a gun noise while sweeping from side to side, Calvary men die.)

Calvary leader: The rest of you (7 scouts) go get him!

Ranger: (kills them off like before and all ten quickly jump up at run back to Calvary Leader)

Calary Leader: This is a five thousand man army, lets show him the full power of this Regiment (all men attack)

Ranger: (blows them away, when men die they quickly run to back and start agian to imitate the 5,000 man army. The ranger stops firing, all but one man falls down pretending to be shot dead. one man crawls back to Calvary leader acting wounded).

Wounded Man: SIR! THERE'S TWO OF THEM! (falls dead at Calvary leader's feet.)

#### **51 The Pickpocket Study**

The narrator steps on stage and says to the audience, "I have done an extensive study of pickpocketry to create a presentation for you. I have caught on tape a pickpocketing in progress. Let's watch."

The PICKPOCKETS and PICKPOCKETEE walk past each other.

The narrator yells "Stop! Did you see it? If you didn't, I will show this to you in slow motion."

Pickpocket people "rewind".

Next, the people walk together in slow motion. But, this time the pickpockets pick up the victim, flip him upside down and shake him, then put him down. The person being pickpocketed is completely unaware that anything happened.

## **52 The Restaurant**

Two volunteers are recruited from the audience. They get down on their hands and knees. The announcer welcomes everybody to his restaurant and introduces the volunteers as his tables.

Some Scouts enter and sit or kneel around one table. They call for the waiter and order glasses of water. They sit and talk while they are waiting. Another group of Scouts also enters and orders water.

The waiter serves both groups, placing glasses on the backs of the 'tables.' The groups sit and talk as they sip their drinks, returning them to the table each time.

One or two at a time, the Scouts make their excuses, "This water is terrible!" "Let's go over to Joe's Bar and have another round!" "Sorry guys, I've got to be getting home."

Eventually, the tables are left alone, with the glasses of water still full on the tabletops. The Master of Ceremonies moves on to the next event.

## **53 The Suitcase**

1st Scout: Oh no! I forgot my toothbrush!

Driver: Don't worry...I packed an extra one in my suitcase.

2nd Scout: Uh Oh! I forgot my sleeping bag.

Driver: Never fear...I brought an extra one in my suitcase.

(And so each scout comes up with something they forgot and the driver assures them that he brought one. It's fun to come up with outrageous stuff like underwear and nose hair clippers!)

(Finally, they reach their campsite and all of the scouts pile out and head to the back of the car to unload their gear.

Driver seems to be searching and searching.)

Driver: Hey guys! I remembered to pack an extra of everything in my suitcase, but you know what I forgot?!...

All of the other Scouts: What?!

Driver: My suitcase.

## **54 Bobsled/Roller Coaster**

The people are on a bobsled/roller coaster and act out the movements (move sideways, forward, backward, put arms up, etc.), getting goofier as they go (ensure that they have their eyes closed tell them it's so they can really imagine they are on the ride. Towards the end of the skit use the words "There's something I forgot to tell you this is a log flume and chuck cups of water over the people on the ride.

## **55 The Tree**

The look-out, or sentry, comes running up to the camp fire director yelling "CL, CL, (or whatever the person's name is) the Infantry is coming, the Infantry is coming, the Infantry is five miles away. CL responds with "Fine, keep me updated on the Infantry's progress." Repeat this for three miles, then One mile, then 1/2 mile, then 1/4 mile (or as many distances as you need to fill in between skits). Then finally, the look-out comes running in holding the small branch yelling "The 'INFANT TREE' is here. The 'INFANT TREE' is here."

(You could spread this out over the length of the campfire.)

## **56 This Little Kids Gotta Go Whee! !**

Kids are pretending they are hiking and going around in a circle. The last person in line tugs on the person in front and whispers into his ear, I gotta go whee! (just loud enough so the audience can hear. Each child repeats until it gets to the leader. He turns around and says, "not now, wait till we stop."

Repeat 3 or 4 times, on the last message, the leader gives permission for the kid to go.

The kids stop and it is repeated back to the end of the line that he can now go "whee".

The boy at the end of the line gets out of line with much excitement, throws hands in the air and shouts, "WHEEEEEEE, WHEEEEEEE, WHEEEEEEE" and then calmly gets back in line and they all walk off stage.

### **57 What Kind of Tracks are These?**

First boy, standing center stage, looking at ground.

Second boy comes in, asks: "What are you doing?"

First boy: "I'm trying to figure out what kind of tracks these are."

Second boy: "They look like wolf tracks to me."

Third boy joins group: "What are you doing?"

First boy: "I'm trying to figure out what kind of tracks these are."

Second boy: "They look like wolf tracks to me."

Third boy: "They look like bear tracks to me."

Fourth boy joins group: "What are you doing?"

First boy: "I'm trying to figure out what kind of tracks these are."

Second boy: "They look like wolf tracks to me."

Third boy: "They look like bear tracks to me."

Fourth boy: "You guys, those are TRAIN TRACKS."

Just then, the rest of the boys come in as a train, tooting and chugging.

### **58 A Walk In The Woods**

The two kids start walking from one side of the of the stage

first kid: "wait, I have to go to the bathroom" stops at a bush or, if done inside, stops at a pretend bush, turning his back to the audience, after a few seconds he yells out, "ah!"

second kid: "what is it?"

first kid: "a snake bit me"

second kid: "where did it bite you?"

first kid: "uh, lets say.... where the sun don't shine"

second kid: "uh, ok, I'll call the hospital on my cell phone", pretends to dial "uh, yeah, my friend was bitten by a snake, what should I do? (Waits a if listening to reply) just suck the blood form where it bit him? Ok, I'll do that" hangs up the phone and walk toward the first kid

first kid: "what'd they say?"

second kid: "they said.....your gonna die"

### **59 St. Peter**

Announcer: Here we see St. Peter at the Pearly Gates.

Ian: (Walks up to St. Peter) Hello, St. Peter. I see I've come to Heaven.

St. Peter: Well, you're not in yet! First you've got to tell me how you suffered on Earth.

Ian: Well, I spent a week eating camp food.

St. Peter: I'm sorry you haven't suffered enough. (Ian exits dejectedly.)

Doug: (Enters) Hi, I'm here to get into Heaven.

St. Peter: Fine, fine. And how have you suffered?

Doug: I went on a long hike and got blisters all over my feet.

St. Peter: Sorry. That's not enough suffering to get into Heaven. (Doug exits)

Brad: (Enters) Can I get into Heaven?

St. Peter: How did you suffer?

Brad: I'm in (Pick someone's name who can take a joke) (troop/pack/six/class, etc.)

St. Peter: Well, come on in!!

## **60 The game show**

The skit starts out with a couple of Scouts asking for some volunteers from the audience.

The volunteers are then removed from the room by one of the scouts in charge of the 'Game Show' after the volunteers have been removed, the 'Game' is set up. Two tables (the folding type work VERY well) are covered with sleeping bags and balls of various descriptions are placed under buckets on these tables, the catch is that in between the two tables a person (another scout perhaps) is kneeling with his head under a bucket to resemble the other buckets (of course this is well hidden with sleeping bags, or sheets or what ever you have handy) The tables are then moved close together to further hide the fact that there is anyone under the table, and don't forget to cover the front of the table so that the participant, or victim as it were, cannot see under the tables.

Bring in the first contestant...

It is then that the 'Game' is described to the contestant. He/she is to make his/her way down the line of buckets picking up each bucket and naming the ball under the bucket. Give some time record to be beaten. Then as they make their way down the line and eventually pick up the bucket off of the table under which the scout is hiding, the scout should yell/scream etc. to further the shock value.

Bring in the next contestant...etc

This skit is generally really effective and is good for a few laughs if nothing else.

## **61 Sounds of the Lost Scoutmaster**

Storyteller, Bird, Frog, Tree, Breeze, Lost Scoutmaster

(Storyteller is telling the story to the campfire crowd, while the other actors, with the exception of the Lost Scoutmaster, have the option to hide in the woods, sit in the crowd, or stand beside the storyteller. I suggest the first, for effect. The Lost Scoutmaster, however, must hide in the woods.)

Storyteller: You know, I love camping. It's not like being in the city at all. You hear sounds that you can only hear out in the country.

For instance, lots of birds. (Bird chirps a lot, sings a bird song.) Ah, isn't that lovely?

And the frogs. They have one of those great sounds. (Frog calls out rib bit sounds.)

And though there's breeze in the city, it's just not the same as the breeze in the country. (Light breeze being called out.)

Let's face it; there are trees in the city, but how many? The breeze through a forest is so nice (Light breeze, slight swishing of the trees.)

But the sound I love to hear the most when I go camping is the sound of the Lost Scoutmaster.

(Heavy thumping of the feet; calls out, "Where in the world am I?")

## **62 The Ghost of Midnight**

Ghost, Family asleep in house

Setting: House at Night

Ghost: (Going up to Mom, wakes her up-uses scary ghost voice.) I am the Ghost of Midnight!

Mom: Ahhh!

Ghost: (To Dad-same thing.) I am the Ghost of Midnight!

Dad: I'm getting out of here!

Ghost: (To son.) I am the Ghost of Midnight!

Son: Help! Mommy!

Ghost: (To daughter.) I am the Ghost of Midnight!

Daughter: (Looks at watch.) Aww, shut up! It's only 11:45!

## **63 Box Skit**

Patrol leader: OK guys, (scoutmasters name) said no one can eat until this box is lifted.

Patrol: Aw, man!

Have random people from patrol try to lift the box and fail. (Have the strongest, most muscular person in your patrol try to lift it, get them to be all confident and then have them try. When he tries lifting it, snap a twig and have him jolt upright and touch his spine then fall over and lay still.

Now is where the good part is, have the hungry/big guy run into scene and yell, "FOOD!" and have him swiftly toss the box into the air on his way to the dutch oven/pot.

## 64 Becoming a Detective

Three scouts are lined up, waiting for something.

Leader walks up to where the three scouts are waiting:

Leader: Congratulations on being the three finalists for the open detective position in our detective squad. A detective needs to learn how to notice things. The best of you at noticing things will be my new detective.

(Leader opens envelope and pulls out picture)

Leader: (to Scout 1) What can you tell me about this man?

Scout 1: He only has one eye.

Leader: (Upset) Of course there's only one eye. This is profile photo. (pause) You'd make a lousy detective. You're dismissed.

Scout 1 leaves dejected

Leader: (to Scout 2) What can you tell me about this man?

Scout 2: He only has one ear.

Leader: (More Upset) Weren't you listening? Of course there's only one ear. This is a picture of the man's profile. You'd make a lousy detective. (pause) You're dismissed.

Scout 2 leaves, fake crying

Leader: (to Scout 3) What can you tell me about this man?

Scout 3: He wears contacts

Leader is astonished, he thumbs through the manilla envelope, verifying the information.

Leader: That's absolutely right. You're hired. Now tell me, how did you know that?

Scout 3: Well duh! with only one eye and only one ear, he couldn't wear glass

## 65 Bully Be Gone

1st scout walks slowly along when all of a sudden 2nd Scout (the bully) says give me all your money! 1st scout says NO! so 2nd scout pushes 1st scout and Mugs him. The narater speaks Have you been bullied, (1st scout nods)picked on, (nods)And Mugged (nods) Then get Bully Be gone (Scout looks confused)Bully Be Gone the NEW Invisable wall in a can.

Next Day: Hey kid give me all your money, or you'll get another womping, expept worse!

No! (Quickley pulls out can and sprays)

Whats this a little Ceramony for ya, Here you go!!(throws punch)

OW MY HAND!!!!!!!!!!!!(KICKS)

OW MY LEG!!!!!!!!!!!!

Boy pushes wall on the bully.

Bully Screams I SURRENDER

## 66 Camping with Sherlock Holmes

2 scouts play roles of Sherlock Homes and Dr. Watson as they sleep under the stars.

Holmes: Watson, what do you see?

Watson: Why Sherlock, I see millions & millions of stars.

Holmes: Yes, but what does in MEAN, Watson?

Watson: Well, it means the sky is clear, it won't rain, and tomorrow will be a good day.

Holmes: Yes, but does it mean anything else?

Watson: Well, I suppose that with all those stars, there is the possiblity of opher life, even other intelligence. Perhaps some creature is lying on some planet looking at us.

Holmes: Interesting. But does it mean anything else.

Watson: Well, the majesty of the stars brings to mind the awe of life. In some way the heavens are evidence that we are not alone in the universe.

Uh, Sherlock, what does this all mean to you?

Holmes: Somebody stole out tent.



## **72 lemonade from sydney**

One person stands behind the table, while the other three are off stage. The person behind the table yells, "Lemonade, Lemonade just 10 cents a cup", First person walks up to the table, "yes, I'll have some (he takes a sip) nice where does it come from," "sydney"

Second person does the same, "Lemonade, Lemonade just 15 cents a cup", First person walks up to the table, "yes, I'll have some (he takes a sip) nice where does it come from," "sydney"

The third person walks on stage, "Lemonade, Lemonade just 10 cents a cup", First person walks up to the table, "yes, I'll have some (he takes a sip) nice where does it come from," "sydney"

"where's sydney, (you then call your dog) Here sydney, here boy/girl"

## **73 Moon trip**

one scout announces that he is going on a moon trip and is bringing two things, the first thing must start with his first initial and the second thing starts with his second initial. he then says that if you want to go then you have to bring two things (don't tell them the secret that the two things must start with their first and last initial of their names). then go around the group and ask them their name and what they will bring, but if it doesn't start with their initials say you won't need that up in space. repeat this a couple times around the campfire group.

## **74 Peanuts**

A zoo keeper is checking the animal cages, when he sees five boys fighting. He walks over to them and says, "Why are you guys fighting?"

2nd scout says, "I was trying to feed peanuts to the lions."

3rd scout says, "I was trying to feed peanuts to the lions."

4th scout says, "I was trying to feed peanuts to the lions."

5th scout says "I was trying to feed peanuts to the lions."

6th scout says, "I'm Peanuts!"

## **75 Red Jacket**

only "Captain" and "First Mate" speak:

FM holds out arm as telescope and says "Captain, I see a ship off the port side!"

C "How many men and how many guns?"

FM "20 men and 20 guns!"

C "Very good! Bring me my red jacket so the men won't see me bleed!"

Battle sounds from scouts; cannons roar, shots fired, men groaning, etc.

FM "Captain, a ship off the starboard"! C "How many men and how many guns"?

FM "50 men and 50 guns"!

C "Here we go again! Bring me my red jacket so the men won't see me bleed"!

Battle sounds longer, more gruesome, let scouts have FUN

FM "Captain, a ship right behind us"!! C "Calm down! How many men and how many guns"?

FM "100 Men and 100 guns"!!

C "Hmmm, bring me my brown trousers."

## **76 Rope Skit**

All of the scouts (except the one with the rope) line up in a straight line facing the audience.

Then from off stage, the scout with the rope walks right in front of them pulling the rope behind him. Well he keeps on doing this, while the scouts in the line are looking puzzled and confused, snikering at him and pointing.

Finally after awhile, one of the lined-up scouts asks the scout with rope, "Why are you pulling that rope?"

The scout with the rope stops and looks at him and says

"Well have you ever seen a person push a rope before."

### **77 Royal Fruit**

Must have at least 3 fruit bearers, one of which carrying "raisins." Plus a king and a guard.

King: Bring me my royal fruit!

Fruit Bearer 1: here are your royal apples, your majesty.

King: Bleach! these are awful! Guard, take him to th dungeon. (Guard drags fruit bearer 1 to the imaginary dungeon)

this process is repeated 2-4 times using different fruits until there is only 1 fruit bearer remaining.

King: Bring me my royal fruit!

fruitbearer 2: here are your royal raisins, your majesty.

King: these raisins are delicious, bring me more tomorrow.

(the next day)

fruit bearer 2 enters crying hysterically.

King: why are you crying, and why don't you have my raisins?

Fruit bearer 2: My rabbit died!

### **78 run-on: Star Wars**

First person runs across stage screaming and yelling for his life! Second person runs with the light-sabre after him after a couple more skits(remember this is a run on) person one is now chasing person two with Light-sabre. Repeat in any dead space throughout the campfire or program. At the very end of the program whoever should have ended without the light-sabre runs on stage and trips half way across, turns and faces(while still on the ground) his on-coming attacker with the light-sabre. He with the light-sabre raises it high as though to strike, brings the light-sabre down and lightly tapping the person on the ground says in an accusing tone, "You're it!"

### **79 Sixty Second Skit**

Two Scouts enter from either side of the campfire circle.

They begin a series of carefully choreographed movements with the quarterstaffs (striking each other's staffs, poking at each other, etc.) all in slow motion.

As they go through these motions, each one counts "1-2-3-4-5...", etc., taking turns, until they reach 60.

When they reach 60, they both stop face the audience and announce:

"We have just wasted one minute of your life"

### **80 Smartest man in the world**

Narrator: a scout, the President, the smartest man in the world and the pilot of the plane. they are flying over (any remote area in the world)

Pilot: "there's a fuel leak and the planes going to crash soon. there's only three parachutes, and four people on-board"

President: I am the president of the united States! my country needs me (jumps out plane and grabs parachute)!

Smartest man in the world: I am needed greatly to improve life for my fellow citizens (also jumps out plane)

Pilot: well, one 'chute left, I guess the captain goes down with the the ship!

Scout: Actually (pauses) there are two 'chutes left!

Pilot: Really! How's that?

scout: well, the smartest man in the world jumped out with my backpack!

## 81 The Moral of This Story

Front door rings.

Wild Colors: (opens door) Welcome to the Rainbow Café and Hotel. Are you here to rent a room?

Yellow person: It depends. Do you have a completely yellow room?

Wild Colors: Yes, we do. We have an assortment of differently colored rooms here in Rainbow Café and Hotel.

Yellow person: Then I think I shall stay at this Hotel.

Wild Colors: Here is the Yellow room key, enjoy your stay!

Yellow person walks to the first ROOM and sits down.

Front door rings.

(Repeat last scene twice more only changing the “visitor’s” color and then continue skit.)

Have one younger person walk by stating “It’s Morning!” until they reach the other side of stage.

All guests come out wearing robes and/or slippers. They sit down on floor or at a table. Wild Colored walks in with the two cereal boxes and sets them down. Then he retrieves the bowls and spoons, which he sets down next to the cereal boxes.

Wild Colors: Which cereal would you like to have for breakfast, we have Coco Pops or Keloggs Corn Flakes.

Have one person choose Coco Pops, two people choose Keloggs Corn Flakes. Make sure each person exaggerates which cereal they choose, and only one person at a time.

the young person who said it’s morning says:

And the moral of the story is that 2 out of 3 people prefer Keloggs Corn Flakes.

## 82 The problematic phone

By using the rope and making it an imaginary phone line. They should act as if they cannot understand each other over the line.

Scout one : Hang on I cannot understand you, I will call the line man to check on our lines, ok. hang on...

Scout two : Ok, hurry up!

Hangs up and trys to call the line man

Scout one : Sir, could you please come over (give an address) to check on our line?

Line man : Ok, be there in a second..

Line man jums in the scene

Scout one : That was fast! Anyway I tried talking with my friend on the other line but we cannot understand each other, What could be wrong?

Line man : I'll check!

Goes to the middle of the rope and acts as if he is checking something, then pulls a volunteer an place him in the middle of the rope(holding the rope with one hand) -- (goes back to scout one)

Line man : Kindly try.

Line man goes again to the middle of the rope and check..... pulls another volunteer then place him beside the other volunteer.

Line man : Try again!

Scout one : calls his friend again.

scout one and two acts as if they still cannot understand each other

Scout one : Still the same!

Line man goes again to the middle of the rope and check..... pulls another volunteer then place him beside the other volunteer.

Line man : Try again!

Scout one : calls his friend again.

scout one and two acts as if they still cannot understand each other, but this time it was a little clear with the line.

Scout two : I will check on the line myself, hang on ok!

Scout one : OK, hurry up!

Scout two acts as if he went out of his house and checked out the rope. With a surprised face, he runs back in his house and talkes to his friend.

Scout two : I KNOW THE PROBLEM WHY WE CANNOT UNDERSTAND EACH OTHER !

Scout one : WHAT! WHAT IS THE PROBLEM!

Scout two : WE HAVE THREE MONKEYS PLAYING WITH THE TELEPHONE LINES!

### **83 This the Light House**

Scout off stage: Ship of the sea turn 15 degrees port!

Admiral Dunno Nuttin: This is Admiral Dunno Nuttin of the SS humongous YOU steer 15 degrees to port!

Scout off stage: This is the light house, do as you please.

### **84 The Samaritan**

A scout walks out from backstage, stumbles, and falls on his face. He struggles noisily to get up, but can't seem to get his forehead off the floor. He sometimes succeeds in getting into a position with his feet and his forehead on the floor, and his bum in the air. He rotates in this position, keeping his forehead in one place. He calls for help, repeating, "My forehead is stuck!"

As he struggles, other Scouts walk casually past. They ignore him, or look with curiosity, but no one helps.

Finally, a Scout comes running up and heaves the victim to his feet. The victim is extremely grateful, but the rescuer just stares at the victim's forehead while the victim thanks him. Ignoring the victim, the rescuer reaches out, plucks something off the victim's forehead, and pops it into his mouth. "Thanks!" he says, "I knew I'd lost my gum somewhere around here."

### **85 Alien**

Alien comes in - traditional "take me to your leader" routine etc. When taken to leader the alien says, "Stop singing, Ging Gang Goolie -- it's our national anthem..."

### **86 Giant Worm**

On stage you have a boy concealed in a sleeping bag that is open on both ends, he is the Giant worm. Several "hikers" happen upon the worm. The hikers are eating and carrying with them a supply of candy bars. They look at each other in amazement ask each other "I wonder what he eats" The hikers hold some candy bars near the mouth of the worm. The worm gobbles up the candy bars wrappers and all. Then the worm quickly discards empty wrappers from the other end. (Stuff happens). The hikers run away. Another group of hikers comes along drinking soft drinks and repeats the routine. The third group comes along with nothing to eat or drink. This group should have your smallest scout. This group also ponders what this giant worm would eat. At that moment the worm gobbles the smallest scout. Then discards a pair of pants and shirt out the other end. The worm walks off with the eaten scout under the sleeping bag. The hikers run away.

### **87 Drinking Cola**

First guy brings in a stool, puts it down, and then leaves.

Next guy brings in a can of coca cola, puts it on the stool, and then leaves.

Next guy opens the can of coke, puts it back on the stool, and then leaves.

Next guy drinks the whole can of coke, and then leaves.

Next guy takes the can, and then leaves.

Next guy takes the stool, and then leaves.

Next guy comes in, does a really long burp, and then leaves.

## 88 Dancing Zebras

Camper 1- "Ladies and gentlemen! A bit of hush, come on now! Thank you! We have for you all a very special treat tonight. We have managed to get hold of some very rare dancing zebras from across the globe! And now for your viewing pleasure, here they-"

Camper 2- "No, no, we can't bring them on."

Camper 1- "What? Why not, the audience is dying to see the amazing Dancing Zebras!"

Camper 2- "No, we can't. Look at that (points to a rope/cord on the ground).

Camper 1- "Ah. Right. Yes, that is a problem. The Dancing Zebras might trip and fall over this rope ladies and gentlemen ... well that's it, we can't do the show."

Camper 2- "Yes we can! We just need some tape to tape it down! And look, I have some here!" (Pulls out a roll of masking tape)

Camper 1 "Excellent. Right give me that, I'll just tape it down."

Camper 2- "No, no, I can do it. Just let me- (unrolls huge bit of tape, gets it stuck on hands) Oh no. Um ... well, I can save this, just let me carefully try to peel it off ..."

Camper 1- "You're an idiot, gave that here, ill do it! (Snatches it off Camper 2 from behind, "accidentally" winding it around Camper 2's shoulder and neck)

Camper 2- "Stop! You're wasting it! Look, I can save this ... (Snatches it back and begins to roll minute amounts back onto the roll, very carefully)

Camper 1- "Give that here, you're wrecking everything! You can't wind it back on! (Snatches it and gets tangled up even further)

(This continues on until almost the entire roll is used up, with Camper 2 getting more and more covered in tape and apologizing profusely for ruining the skit and Camper 1 getting more and more angry until...)

Camper 1- "ENOUGH!! (Rips all tape off himself) YOU-RUINED-THE-SKIT! (Winds remaining tape around and around Camper 2 and walks off).

Camper 2- "Wait! Wait! (Looks down at tape). ... I can save this ... (jumps off stage after Camper 1).

The main objective here is to get as wound up in the tape as possible. I strongly recommend using a cheap, thin (in width) clear tape or a semi sticky masking tape ... not packing tape, as campers will be unwilling to rip it off.

## 89 Elevator Riders

The elevator operator moves the stick and opens the elevator door while shouting, "First floor...Lobby"

One or two campers enter the elevator, and the operator moves the stick to close the door.

As the elevator moves from floor to floor, the passengers bounce up and down while repeating the phrase "Come on, Ten"

The elevator stops the elevator and opens the door while shouting "Second floor...sporting goods" One or two more campers enter. After the door closes, all passengers bounce up and down, repeating the phrase "Come on, Ten"

This continues for each floor, and each the time the passengers become more frantic and more agitated while repeating "Come on, Ten"

By the time the elevator reaches the tenth floor, the car full of passengers should be almost out of control shouting "Come on, Ten!"

The operator opens the door, and shouts "Tenth Floor...Restrooms" All the passengers scream with relief and run out of the elevators and off stage.

## 90 The Sleep Walker

You will need three scouts or male scout leaders and one Girl Scout or lady leader. You can do this with adults or youngsters, but do not mix adults and youngsters.

The scene is that three boys are chatting in a group when from the side of the stage, a young lady walks on, hands in front of her, sleep walking. She walks up to the first boy, takes off his tie and walks off taking his tie with her.

1st boy: " Hey, she's pinched my tie." (Another word for Pinched is stole or took)

2nd boy: " It's dangerous to wake sleep walkers, don't worry she'll bring it back when she wakes up."

The girl walks back and takes the second boys jacket, she walks off carrying it with her.

2nd boy: "Hey she's pinched my jacket."

3rd boy: "It's dangerous to wake sleep walkers, don't worry she'll bring it back, when she wakes up."

The girl walks back still sleep walking, grabs the 3rd boy by the arm and walks off with him.

3rd boy: "It's dangerous to wake sleep walkers, but don't worry she'll bring me back when she wakes up."

### **91 Big Game Hunting**

Two to four hunters talking together each says that he is packing a heavier and more powerful gun to shoot with. The first starts out with a small handgun and the last ending up with a very powerful rifle, shotgun, whatever. Two others come over who have overheard the hunter and want to settle a bet. Are the hunters going after wolves or moose? One of the hunters replies, "Why no, we are going after mosquitoes!!"

### **92 Lunch Break**

Announcer: We see here a construction site. It is now lunchtime, and two friends are about to eat.

Worker 1: (Opens lunch bag and looks very disgusted) Yechhhh!! Egg salad sandwiches again!

Worker 2: Look, if you hate them that bad, I'll swap with you. (Both pretend to eat, and then exit.)

Announcer: The next day.

Worker 1: (Enters with Worker 2, opens lunch bag and looks very disgusted) Yechhhh!!! Egg salad sandwiches again!

Worker 2: O.K. I'll trade with you again. (Both pretend to eat, and then exit.)

Announcer: The next day.

Worker 1: (Enters with Worker 2, opens lunch bag and looks very disgusted) Yechhhh!! Egg salad sandwiches again!

Worker 2: (Angrily) Look, if you don't like egg salad sandwiches, why don't you ask your (wife/mom/significant other) to make something else?

Worker 1: My (wife/mom/significant other)?? She's got nothing to do with it. I make my own sandwiches!

### **93 Flying High**

Boys on a flight to Germany or other destination. They act up and really give the stewardess or steward (den leader, 11 year old patrol leader etc.) a hard time. Finally, one of them bumps into her/him and knocks a tray on him/her. The steward/stewardess smiles and says, "Why don't you boys just run outside and play."

### **94 Hairy Hamburger**

A man sits down in a restaurant and orders a hamburger. The waiter brings out his hamburger. The man starts eating his hamburger and finds a hair in it; complains to waiter and another one is brought out. The second hamburger has a hair in it and is taken back. The third hamburger also has a hair in it. The man gets upset and demands to see the cook. The cook comes out and the man asks him how he makes his hamburgers. The cook says that all he does is roll the meat and demonstrates making patties by placing the meat under his arm and squeezes.

### **95 Who Sneezed**

One boy plays sergeant and the rest line up in a row facing the audience. The sergeant tells them to come to attention for inspection. The last boy in line sneezes. The sergeant asks who sneezed and doesn't get an answer. He asks the man who sneezed to step forward in a threatening and commanding tone. The sergeant asks the first boy if he sneezed and he denies it. The sergeant shoots him. The next boy in line is asked if he sneezed and he replies, "Not since I was 10 years old." The sergeant shoots him. Each boy has a different answer as to why he didn't sneeze and the sergeant shoots each one until the last boy is reached. This boy really worried and shaking admits that he sneezed but pleads to the sergeant not to shoot him. The sergeant says that he isn't going to shoot him but just wanted to say GESUNDHEIT!

### **96 Woman/Man Disrobing**

A woman throws a whole extra set of clothes over a screen that she is standing behind. She throws them over a piece at a time until the screen starts to fall over. She screams and as the screen falls the audience see her standing behind it, fully clothed.

### **97 The golfer**

A man is playing golf. He swings at the ball and misses. "God Damn I missed"

He swings at the ball again and misses and again says "God Damn I missed"

At that point a man appears from off stage and says, "If you say God Damn I missed once more god will strike you down"

The man aims at the ball once more swings, misses and says "God Damn I missed".

God appears and says "You have taken my name in vain be cast down" He aims at the golfer but the other man falls down dead and god says "God Damn I missed".

### **98 The lookout**

A man is sitting in a chair looking out towards a lake (real or not). He speaks into his walkie-talkie.

"Boat 99, please respond."(pause)

"Boat 99, come in."(wait a few more seconds)

"Boat 99!"(second man runs up to the lookout)

"Sir, we don't have 99 boats." (shows him the clipboard)

"Oh...Boat 66 do you need assistance?"

### **99 My School's on Fire**

Scout wanders through area several times holding a glass of water: When asked what he is doing, he replies that the school is on fire. Leader: How do you expect to put the fire out with a tiny glass of water?

"Boy answers, "this ain't water, it's petrol.

### **100 Three Scout Leaders**

The scene is that three scout leaders are sitting around the campfire swapping yarns, after having had a little too much of the amber nectar to drink.

1st leader: These scouts today don't know they're born. I can remember the scout hut that we had. There was a hole in the roof, which let the water in when it were raining.

2nd leader: A roof with a hole in it, that were luxury. We had an old tarpaulin sheet slung over the rafters. Us older lads had to hang onto it during the meetings, case it blew away in the wind.

3rd leader: Rafters, now there's a luxury. When I was a scout our hut had no roof at all, and we kept out the rain with some old bits of sack, held up with twigs.

1st leader: Twigs, TWIGS, we couldn't get twigs. We had to get the smallest scouts to hold the roof up with their bare hands. Those were the days.

2nd leader: I remember when us lads used to go to camp. We loaded all our gear onto an old army truck and drove to the campsite singing songs.

3rd leader: We had no time for singing. We used to pull all our gear along on an old cart with wooden wheels. And the wheels used to get bogged down in the mud.

1st leader: A cart with wheels, now that's what I call a luxury. All we had were an old second hand torn cardboard box to put all our camping gear in, and when it rained all our gear would get soaking wet, fall into the mud and then we'd get hypothermia cos our clothes were all soaking. But we were happy.

2nd leader: Yes, those were the days.

3rd leader: We had some nice tents though, big green six man patrol tents.

1st leader: Six man patrol tents, luxury, our tents were so small, you had to sleep sitting up.

2nd leader: We didn't have any tents at all in my troop. All we had was an old Tesco carrier bag, used of course. We used to curl up in a hole that we'd dug in the ground, and cover ourselves with. But we were happy.

3rd leader: We couldn't afford a hole in the ground, we used to sleep in a puddle.

1st leader: Yes these Scouts today don't know they're born, but if you told them all these things they would never believe you!